

Walk Like An Egyptian		
Subject	Skills and objectives	
Teach Computing	<b>Creating Media: Audio editing-</b> To identify that sound can be recorded To explain that audio recordings can be edited To recognise the different parts of creating a podcast project To apply audio editing skills independently To combine audio to enhance my podcast project To evaluate the effective use of audio	
Art	<b>Drawing –</b> To draw simple objects, and use marks and lines to produce texture To use line, tone, shape and colour to draw objects that are correctly sized in comparison	<b>Paint –</b> To begin to explore texture in an artwork using different techniques such as layering, differing brush strokes or varying equipment such as a sponge or palette knife Combine techniques such as coiling, overlapping, tessellation, mosaic and montage with increasing skill, application and finish
History	<b>Chronological Understanding –</b> To create a timeline plotting periods of history showing the time difference To use terms such BC, AD, Century and decade, after, before and during <b>Historical Enquiry –</b> To research two versions of an event and say how they differ To give more than one reason for an historical argument To use various sources to research a specific aspect from a period they have studied and present this information coherently	<b>Historical Knowledge and Interpretations-</b> To use evidence to reconstruct life in time studied To understand that sources can contradict one another To appreciate that items found in the past have helped to build an accurate picture of how people lived in the past

Within this unit children will immerse themselves with everything Ancient Egyptian. They will understand its geographical location and physical landscape and why they were important.

Children will study the lives of an Egyptian, understanding everyday mechanisms such as the shaduf - before having an opportunity to develop their DT skills to make their own. They will then move on to study focus artists Alaa Awad and Fathi Hassan, observing their techniques and experimenting with colour and texture to create an Egyptian headdress design. Finally, children will focus on the historical element of the study: exploring the famous Pharaohs, their beliefs, their tombs and the discovery of these before replicating some of our own mummification!

## Year 4

<b>Geography</b>	<b>Mapping and Atlas Work: Making-</b> To locate places and features on a range of maps with varying scale Identify features on an aerial, photograph or digital computer map to begin to use 8 figure compass points when describing landscapes To understand the terms longitude and latitude on a map	<b>Human Geography-</b> To explain how a locality has changed over time with reference to human features	
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