

During this unit we will explore different forms of arts and crafts, as well as famous artists and craft makers. We will use *The Antlered Ship* as a driver, using each art form to recreate illustrations from the book.

Collage

As artists, we will begin by looking at the work of Henri Matisse. We will practice collage skills and creatively respond to 'The Snail'.



We will experiment printing with a range of different items on different papers and fabrics. We will explore the work of different print artists including Paul Klee.

Printing



We will create a collage of an animal using the learnt skills.

We will design and create our own printing blocks to compare different styles of printing.

As Scientists, we will identify and name everyday materials as well as describing and investigating their properties, linking this to our art outcomes.



It's a bit crafty!



Finally, we will develop our knowledge of 3D sculptures and how they are created. We will explore the work of Anthony Gormley including the Angel of the North.

Weaving

Looking at the work of Judith Scott, we will explore the process of weaving and learn how to weave using different papers and fabrics.

3D Sculptures

We will create our own clay figures, adding texture using clay tools.



Taking inspiration from Judith Scott, we will create our own piece of artwork in a similar style.

In computing, we will look at grouping and classifying objects based on their properties. This will link to our exploration of different art materials.

To conclude the unit we will create a collaborative piece of art as a year group, bringing all four art forms together.